

# 2013 State Games of America



## *Figure Skating Championships*

**July 31 - August 1-4, 2013**

**York City Ice Rink, Twin Ponds East & West, and Klick Lewis  
Arena  
Greater Hershey / Harrisburg, Pennsylvania**

**Hosted by:**

**Keystone State Games, Inc. in cooperation with the White Rose  
Figure Skating Club & the Central Pennsylvania Figure Skating  
Club**



*Ice Skating Institute*

**ENDORSED**

# Compete against the best from throughout the United States in an Olympic-style competition for Gold, Silver, and Bronze

**Locations:** York City Ice Arena, 941 Vander Ave., York, PA 17403 Phone: 717-848-1084  
Twin Ponds East, 3904 Corey Road Harrisburg, PA 17109  
Twin Ponds West, 200 Lambs Gap Road Mechanicsburg, PA 17050  
Klick Lewis Arena, 101 Landings Drive, Annville, PA 17003

**Dates:** July 31 - August 1-4, 2013

**Competition Eligibility:** *This competition is endorsed by the ISI.*

Competition is open to all female and male skaters who meet at least **ONE** of the following guidelines:

- A full-time resident of Pennsylvania.
- A full-time student at an academic institution in Pennsylvania.
- A registered member of a figure skating club in Pennsylvania. The club must be the athlete's exclusive "contact" within the sport.
- Athletes that have won a medal in their local 2011, 2012, or 2013 State Games Figure Skating Competitions that have received an invitation to the 2013 State Games of America
- An athlete that received a medal at the 2011 State Games of America in San Diego.
- Non Championship events will be available for athletes who do not have local State Games events to qualify at.

Skaters must also be ISI Members, and have up to date testing registered with the ISI office.

Individual members of U.S. FIGURE SKATING who are registered with the ISI are eligible to compete in accordance with the ISI/U.S. FIGURE SKATING joint statement policy. U.S. FIGURE SKATING adults over age 21 who have passed the bronze test may compete in Freestyle 3.

**REGISTRATION INFORMATION:**

**Register Online:** [www.stategames2013.com](http://www.stategames2013.com)

The entry fee varies depending on the number of events entered. Use the following to determine the cost of competition: one event is \$65, each additional event is \$30, Jump and Spin Teams are \$15. All team events are \$25 per person.

**Entry Deadline:** June 1, 2013. Walk-on registration will not be accepted.

## **Competition Guidelines:**

**ISI Competition and Standards:** ISI competition is for all levels of achievement and will be held Wednesday July 31 – Sunday August 4, 2013. Events include Freeskating (Tots through Open); Footwork (FS 1-10); Spotlight (Tots through FS 10); and Jump and Spin (Low through High); Compulsory Moves (Pre-alpha through FS 10); Stroking (Pre-Alpha through Delta) Synchronized, Ensemble and Production Team Events. A tentative schedule will be posted approximately one week after registration closes.

**Non Championship Events:** will be held in each event category. To be eligible to compete in this event your current resident State must not offer an ISI figure skating qualifier for their local State Games.

**ISI Coaches** are required to register for Judges Credentials prior to the competition. In order to receive a judging credential they must be a current ISI professional member and have passed at least one judges certification test. If you are an ISI professional member without a judges certification or opting out of judging there will be a \$100 fee for credentials. In addition, if you did so prior to October 1, 2011, you must have take and pass a 2012 Update test.

**Changes to Entry Form:** Once the entry materials are received, skaters will not be allowed to enter additional events, unless the athlete re-registers for the events separately. However, they may change events. The Tentative deadline to make changes of any kind is June 1, 2013.

**Music:** Skaters must furnish their own music. Mini Disks or CDs are acceptable. (CDs are preferred) Only one track per CD and no re-writable CDs. CDs must be clearly marked with the skater's name and event. All music must be checked-in at the registration desk one hour before each skater's event. Music must be picked up immediately after the skater's event.

**Awards:** Medals will be awarded to skaters placing first, second, or third in each event. Ribbons will be given to skaters placing fourth, fifth, and sixth in each event.

## Contacts:

**KSG Director of Events:** James J Costello –570-760-0352 Cell or  
jcostello@ksgoffice.com

**Technical Support Online**

**Registration:** Brian Costello – brian@premiersportingevents.com

**U.S. Figure Skating Coordinator:** Rose Yingling, [r57ying@aol.com](mailto:r57ying@aol.com) 717-793-0386

**Chief Referee:** Bob LaMontagne, [bob.lamontagne@gmail.com](mailto:bob.lamontagne@gmail.com)

**Chief Accountant:** Joanne Nipple

**Music Coordinator York Ice Arena:** Bill Bikle

**ISI Skating Coordinator:** Alexis Cunningham, 814-244-7415,  
[icesk885@aol.com](mailto:icesk885@aol.com)

**Central PA FSC:** President, Becky Hilgers

**Facilities:** York City Ice Arena has two ice surfaces that are 200'x85'. Locker rooms will be available. The snack bar will be open during the competition. Twin Ponds East includes two 200' x 85' NHL standard size rinks and one 45' x 85' rink named the "PUDDLE". This facility includes 8 locker rooms, 4 party rooms, Twin Ponds Café and the full-service Pro Shoppe. Twin Ponds West, has one NHL standard size rink. In addition to the rink, there are 5 locker rooms, 6 party rooms, Twin Ponds Café and the full-service Pro Shoppe. Klick Lewis Arena has two sheets of ice and full amenities for participants and spectators

**Practice Ice:** Practice ice will be available depending on the final competition schedule. More information on practice times will be posted on the websites [www.stategames2013.com](http://www.stategames2013.com) and <http://www.whiterosefsc.org> at the conclusion of registration.

**Schedule Of Events:** The schedule of events is determined by the total number of entries and by the number of entries in each event. Check websites: [www.stategames2013.com](http://www.stategames2013.com) and <http://www.whiterosefsc.org/>

Admission for Spectators will be charged appropriately at each venue.

## ISI Events & Requirements

### FREESTYLE

Events	Requirements	Time
Program time will allow for a 10-second leeway over the recommended time. A penalty will be given for those over the time limit. Uncaptured maneuvers as listed in the 2012 ISI Handbook will be allowed according to level restrictions recommended.		
<b>Tots</b>	Maneuvers are as listed in ISI Handbook for each level. The skater may elect to have one additional move from Freestyle 1. Two-foot snowplows are permitted. Coaches are permitted on the ice to assist a Tot, if necessary. Props are not allowed during Tot Competition.	1 min
<b>Pre-Alpha</b>	Skaters are still required to perform one additional move from Freestyle 1.	1 min
<b>Alpha and Beta</b>	Skaters are still required to perform one additional move from Freestyle 1. The foot must be lifted off the ice for back crossovers, cutbacks do not meet test requirements.	1 min
<b>Gamma</b>	Skaters are still required to perform one additional move from Freestyle 1. At least three strokes must precede the mohawk combination for a total of seven steps.	1 min
<b>Delta</b>	Skaters are still required to perform one additional move from Freestyle 1. The lunge must be completed with a one foot glide and in a straight line. The edges must be done consecutively outside-outside, inside-inside on an axis.	1 min
<b>Freestyle 1-10</b>	Entrants should compete according to elements listed in the Test Standards.	Refer to Rule Book
<b>Freestyle Open</b>	Entrants should see <a href="http://www.skateisi.org">www.skateisi.org</a> or the 2012 ISI Handbook for event details.	Refer to Rule Book

### ARTISTIC SOLO 1-10

Levels	Maneuver Limitations	Time
Skaters perform a program to music with emphasis on strong edges, flow, choreography, innovative moves and musical interpretation. There is no score for technical ability in this event. Event level is based on skater's freestyle test level.		
<b>Freestyle 1-3/ Bronze</b>	FS 4 and below	1 min 30 sec
<b>Freestyle 4-5/ Silver</b>	FS 6 and below	1 min 30 sec
<b>Freestyle 6-10/Gold/Platinum</b>	Any Maneuvers	2 min

### FOOTWORK / STROKING

Events	Requirements	Time
<b>Footwork FS1-FS10</b>	The event is open to skaters in the Freestyle 1-10 levels. Skaters must comply with event description in the ISI Handbook. Focus is on cleanness and variety of turns and edges.	1 min
<b>Pre-Alpha</b>	The stroking event is for skaters in pre-alpha. Skaters must skate forward, both directions, around ice surface.	N/A
<b>Alpha - Delta</b>	The stroking event is for skaters in levels alpha, beta, gamma, and delta. Skaters must skate forward, both directions, around ice surface.	N/A

## SPOTLIGHT

Events	Requirements	Time
Tots	Spotlight events are open to skaters in all levels. ISI spotlight format has changed, please review current rulebook or ISI website. Skaters may enter up to two spotlight events as long as the music and routines are different (see ISI Handbook for description and format). Events offered per level are Solo and Couple in Drama, Character, and Light Entertainment. If competing in Couples, all partners must enter separately and pay the appropriate fee. <i>The following times and levels apply to couples' spotlight: Tots-Pre Alpha is 1 min and low, Freestyle 1-3 is 1 min and 30 sec and medium, and Freestyle 4-5 is 1 min 30 sec and intermediate 6-10 is 2 min and high.</i> In spotlight, ANY action initiated after the music starts will commence timing of the entrant's program.	1 min
Pre-Alpha		1 min
Alpha and Beta		1 min
Gamma		1 min
Delta		1 min
Freestyle 1-3		1 min 30 sec
Freestyle 4-5		1 min 30 sec
Freestyle 6-10		2 min

## JUMP AND SPIN

Events	Requirements
Two skaters enter the ice as a team. The first skater performs their choice of a required jump 2 times, followed by the second skaters performing their choice of a required spin 2 times. Only the best attempt of each required element will be judged. Only the technical accuracy of the required element is judged- the difficulty of the chosen element is not considered during judging for this event. <b>ALL JUMP &amp; SPIN EVENTS will be done on ½ ICE ONLY</b>	
<b>Low-</b> Both skaters must be in Pre-Alpha to Delta levels only	Jump- 2-Foot Hop or Bunny Hop Spin – 2-Foot Spin
<b>Medium-</b> Both skaters must be in Freestyle1-3/Bronze levels or below	Jump- ½ Flip or Toe Loop Spin- 2-Foot Spin or 1-Foot Spin
<b>Intermediate-</b> Both skaters must be in Freestyle 4-5/ Silver levels or below	Jump- ½ Loop or Axel Spin- Sit Spin or Back Spin
<b>High-</b> Both skaters must be in Freestyle 6-10/Gold/ Platinum levels or below	Jump- Double Salchow or Double Loop Spin- Flying Camel or Flying Sit Spin
If two skaters from different levels wish to compete together, the team will be entered in the highest level of the two skaters.	

## SOLO COMPULSORIES (Pre-Alpha - Freestlye 10)

Events	Requirements
Skaters are to perform only the three maneuvers selected by the competition director in any order with a minimum of connecting steps. Each maneuver may only be attempted one time. Additional maneuvers, such as any jump, spin or gliding maneuver from a test level or any uncaptured moves are not allowed. <b>Please Note: There should be no penalty given for the quantity of swizzles, stroking, or crossovers in the Pre-Alpha, Alpha and Beta levels. Only the quality of these required maneuvers should be comparatively judged.</b> Pre- Alpha- Freestyle 5 will be on ½ ICE ONLY. Freestyle 6-10 will be on FULL ICE.	
Pre- Alpha	Forward Swizzles/ 2 Foot Glide/ Backward Wiggles
Alpha	Forward Stroking/ Right Forward Crossovers/ 1-Foot Snowplow Stop
Beta	Backward Stroking/ Left Backward Crossovers/ Right T-Stop
Gamma	Right Forward Outside 3-turn/ Left Forward Inside Mohawk Combo/ Hockey Stop

<b>Delta</b>	Left Forward Inside 3-turn/ Bunny Hop/ Lunge
<b>Freestyle 1</b>	Waltz Jump/ 2-foot spin/ ½ Flip jump
<b>Freestyle 2</b>	Ballet jump/ 1-foot spin/ ½ Lutz jump
<b>Freestyle 3</b>	Salchow jump/ Backward Pivot/ Toe Loop jump
<b>Freestyle 4</b>	Flip jump/ Sit spin/ ½ Loop jump
<b>Freestyle 5</b>	Camel spin/ Lutz jump/ Back spin
<b>Freestyle 6</b>	Jump combination/ Choice spin (Cross-Foot/Layback/Sit-Change-Sit)/ Split jump
<b>Freestyle 7</b>	Two Walley jumps/ Flying Camel spin/ Double Toe Loop jump
<b>Freestyle 8</b>	Double Flip Jump/ Flying Sit spin/ Split Lutz jump
<b>Freestyle 9</b>	Double Lutz jump/ Flying Camel into Jump Sit Spin/ Axel-Double Loop jump combination
<b>Freestyle 10</b>	Double Axel-Double Toe Loop jump combination/ Death Drop/ Three Arabian Cartwheel or Butterfly jumps

### RHYTHMIC SKATING

This new entertaining event requires the use of on hand-held prop listed below. The program should contain elements that employ the use of the prop throughout the routine. The skater must maintain control of the prop at all times. Props of the same kind (i.e. Ball/Hoop/Ribbon) must be grouped together and cannot be combined for competition event groups.

The skater chooses only one rhythmic prop per routine (ball, hoop, or ribbon) and must maintain control of the prop at all times throughout the program. This means the prop must be used by the skater throughout the routine. It can be thrown, bounced, and juggled but should be maintained. The prop should not be put down on the ice while the skater does jumps & spins. No additional props are permitted.

Props are not allowed on the event Warm-Ups.

Choice of one:

- Hoop- Must be made from wood or plastic (from a rigid non-bending material) The hoop diameter should measure between 2 feet 7 inches – 2 feet 11 inches.
- Ball- Must be made of rubber or plastic. The ball diameter should measure approximately 7-3/4 inches.
- Ribbon- Stick must be made of wood, plastic, or fiberglass. Stick length should be between 20-30 inches. Ribbon material should be one single piece of satin or non-starched material. Ribbon should be 2-4 inches wide, and between 6-9 feet long.

Events	Maneuver Limitations	Time
<b>Freestyle 1-3/Bronze</b>	FS 4 and below	1 min 30 sec
<b>Freestyle 4-5/ Silver</b>	FS 6 and below	1 min 30 sec
<b>Freestyle 6-10/ Gold/Platinum</b>	Any Maneuvers	2 min

### FAMILY SPOTLIGHT (All Levels)

Two or more family members can perform an entertaining spotlight routine using costumes & props. If necessary, the event groupings are divided first by number of skaters, and then by age groups and/ or ability levels. Duration: 1 min 30 sec

### ENSEMBLE

This Team event is open to groups of 3-7 skaters of all levels and ages. Skaters will be judged on the performance value of the program. There are no required maneuvers, no maneuver limitations and there is no technical score for this event. The group should use music, costumes & props

to enhance the theme while creating an entertaining performance. The costume & prop guidelines are the same as for Solo Spotlight events. Props are not allowed on warm-up. Event groups are divided by number of skaters first and then by age, if necessary. Duration: 3 min

### **PRODUCTION TEAM (All Levels)**

This Team event is for groups of 8 or more skaters. Teams will be judged on the performance value of the program. There are no required maneuvers and no technical score for this event. The group should use music along with elaborate costumes and props to enhance the theme while creating an entertaining performance. Skaters from all levels can participate in this event. Event entries will be divided into Small/ Medium/ Large/ Extravaganza categories, as registration warrants. Duration: 4 min 30 sec

### **THEATER PRODUCTION(All Levels)**

This new production event is for your entire skating team. Skaters of all ages and advanced ability level can participate in this theatrical team event. This is a creative and artistic program usually based on a story or theme, using costumes, props and technical skating to enhance the production performance. Duration 6 min 30 sec

### **SYNCHRONIZED SKATING**

#### **Synchronized Compulsories- Formation/ Skating**

Synchronized Formation and Skating teams must perform 4 or 5 required elements to music, with no additional maneuvers permitted. Teams will be divided by age groups. For details of compulsory maneuvers and program duration limitations, please see the current 2012 edition of the ISI Handbook.

#### **Synchronized Team- Dance/Formation/Skating/Advanced Formation/ Open Skating**

This is a group number for 8 or more skaters to perform in unison. They can incorporate various skating formations such as circles, pinwheels, lines, footwork sequences, and dance steps. For description of Formation, Skating, and Dance categories please see the current 2012 edition of the ISI Handbook.

### **DANCE 1-10 – SOLO & PARTNER DANCE – SHADOW/ MIXED/ PRO PARTNER**

All skaters must pass the required dance tests to compete in these events. Ice Dancing can be enjoyed at any age or level. Skaters are not required to pass the Delta test to participate in Ice Dance events. *Skaters are no longer required to pass the entire dance test for the next higher level before competing individual dances from that next higher level that have already been passed.*

For State Games of America, all dancers can choose to compete in any or all dances from their highest completed test level and also any dance they have completed in the next level. A separate event entry fee is required for each dance selected.

Professionals and their students can compete together in the Pro Partner dance events at the student's current Ice Dance test level. The Professional must be a current ISI Professional member, but does not have to pay any entry fees for that event. The professional will not receive any medal for Pro Partner dance event participation.



ISI competition is for all levels of achievement. Skaters must enter at their current test level. Age groups for female and male skaters will be as follows: 5 & under, 6-8, 9-12, 13-15, 16-20, 21-39, and 40 & over. (may be altered due to participation) Events include Stroking (Pre-Alpha through Delta), Freeskating (Tots, Pre-alpha, Alpha, Beta, Gamma, Delta, and FS 1-10, Open); Footwork (FS 1-10); Solo, Couples, and Family Spotlight (Tots through FS 10) , Dance, Artistic, Rhythmic, Ensemble, Jump and Spin, Synchronized Skating, and Production Team. The new test and competition rule changes as of January 1, 2012, from the ISI handbook will govern the ISI competition events. See ISI website [www.skateisi.org](http://www.skateisi.org) for updates.

When there is only one entry in an event, the skater will compete and place according to the rules of the ISI competition Standards. When competing against the book, the skater must now earn 80% of the total possible points to place first in that category.

Not all uncaptured jumps and spins are legal for all levels of competition. The penalty for performing an uncaptured maneuver at the wrong level will be the grade of 2.0 under content on the judges sheets. Check the ISI Handbook for further information.

All routines will start from a stationary position. The timing of the routine will start with any movement.

In Delta, Freestyle 3, 6, 7, 8 certain maneuvers are listed under the heading Choice-Of-One. This means only one should be performed. In the case of misinterpretation of “choice-of-one”, the performance of the first maneuver will be graded.

All dance step sequences in Freestyle have mandatory patterns, but Freestyle 2 & 3 dance step sequences may be performed in either direction.

There will be a 10-second leeway in freestyle and spotlight with set duration times. Judging will stop at 10 seconds over the prescribed time. Performing a required maneuver past the 10-second leeway will not be counted. The penalty for skating 11-14 seconds over the prescribed time will be the grade of 8 for the duration; skating 15 seconds or beyond will be a grade of 5. There is no penalty for skating under the prescribed time.